

# CS 243 - Section 7

Winter 2021

March 5, 2021

## 1 Pointer Analysis

Consider the following program:

```
class A {
    public A f(A c) {
        if (c != null) {
            c = new A(); // h1
        }
        return c;
    }
    public static void main(String[] args) {
        A a = new A(); // h2
        A b = new A(); // h3
        a = f(a);
        b = f(b);
    }
}
```

1. Perform context-sensitive, flow-insensitive analysis. What are pts tuples inferred from the code?

With a context-sensitive analysis, the two calls to `f` will have their own contexts; call the parameter to the first call to `f`, `c1` and the parameter to the second call to `f`, `c2`. Call the allocation in `f` (now separate), `h1a` and `h1b`.

`pts(a, h2)`  
`pts(b, h3)`  
`pts(c1, h2)`  
`pts(c1, h1a)`  
`pts(a, h1a)`  
`pts(c2, h3)`  
`pts(c2, h1b)`

pts(b, h1b)

2. Now perform context-insensitive, flow-insensitive analysis. What are the pts tuples inferred from the code?

Now the calls to f are not separate.

pts(a, h2)  
pts(b, h3)  
pts(c, h2)  
pts(c, h1)  
pts(a, h1)  
pts(c, h3)  
pts(b, h1)

These below are an artifact of the context-insensitivity (the above is very similar to the context-sensitive analysis, but the fact that the c's are not separate means that the parameters across the calls alias each other [even though at runtime they do not]).

pts(b, h2)  
pts(a, h3)

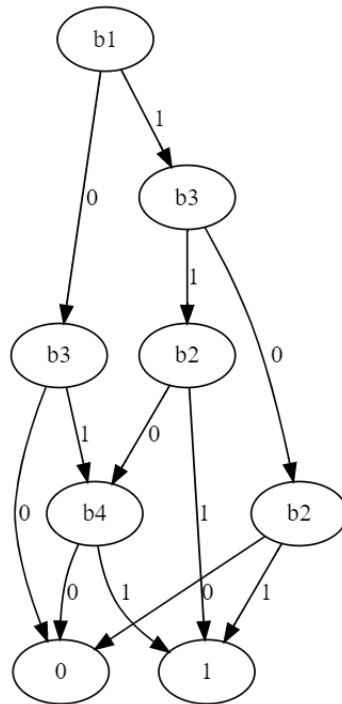
3. What are the true set of pts tuples inferred from the code (for a and b)?

pts(a, h2)  
pts(b, h3)  
pts(a, h1a)  
pts(b, h1b)

## 2 BDD Variable Ordering

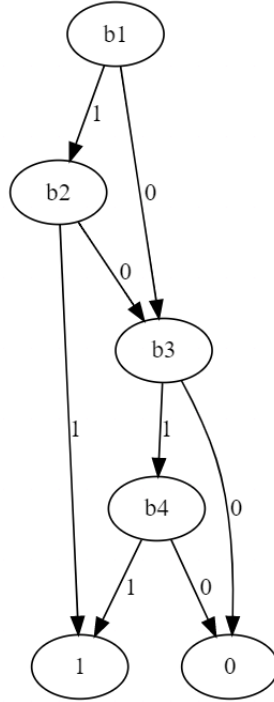
1. Consider the following boolean expression:  $(b1 \wedge b2) \vee (b3 \wedge b4)$ . What is the worst-case ordering (in terms of number of nodes needed)? Show the BDD for this ordering.

$b1 \geq b3 \geq b2 \geq b4$ .



2. What is the optimal variable ordering (in terms of number of nodes used)? Show the BDD for this ordering as well.

$b1 \geq b2 \geq b3 \geq b4$ .



3. Now let's generalize; consider the boolean expression  $(b_1 \wedge b_2) \vee (b_3 \wedge b_4) \vee \dots \vee (b_{2n-1} \wedge b_{2n})$ . What do you think the optimal ordering will be and how many nodes will it take (in terms of  $n$ )? What about for the worst-case ordering? (No need for a proof, just your rough intuition should suffice).

It turns out that the variable ordering and relationship between the number of nodes and  $n$  generalizes beyond the specific case we've worked through here.

The optimal ordering will be  $b_1 \geq b_2 \geq \dots \geq b_{2n-1} \geq b_{2n}$ . If we look above, we can see that for  $n = 2$ , we had 6 nodes, or  $2n + 2$  nodes (one node for each variable and 2 for the sink nodes).

The pessimal ordering (at least one of them) will be  $b_1 \geq b_3 \geq \dots \geq b_{2n-1} \geq b_2 \geq b_4 \geq \dots \geq b_{2n}$ . This is a little harder to see (and even harder to prove), but you will require an exponential number of nodes;  $2^{n+1}$  to be specific (we can see this for the  $n = 2$  case since above, we see we required  $2^3 = 8$  nodes).